

# AIDAN QUIGLEY

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## EDUCATION

### Miami University

Bachelor of Science

Major in Games + Simulation; Minor in Computer Science

Clubs and Organizations: DKE Fraternity, Varsity Esports Program, Esports Club

Aug 2020 – May 2024

Oxford, OH

## EXPERIENCE

### Web Developer Intern & Social Media Intern, Team Captain

Apr 2022 – May 2024

Miami University Varsity Esports – Oxford, OH

- Designed and managed program's WordPress website to integrate new features and update content.
- Managed social media accounts for an average of 24.3% reach on less than 50 posts with 33,000+ impressions.
- Co-founded one of program's esports team and led as team captain recruiting students, scheduling matches, and more.
- Awarded Student Leadership Award for service to campus life.

### Community Leader

Dec 2021 – Oct 2023

Esports Club at Miami University – Oxford, OH

- Organized community events for one of Miami's largest student-run clubs.
- Started Halo team at club level and recruited students to compete. Did well enough to catch interest from varsity esports program and eventually given official support from school for funding and resources to compete further.

### Server, Barback, Host

Nov 2019 – Present

Kitchen Social Polaris – Columbus, OH

- Part-time job and day-one employee of one of most popular and highly rated restaurants in Columbus.
- Worked up from Food Running position to Serving position and mentored by owners to learn great customer service.

## PROJECTS

### Personal Project

Present

<https://collegiate.gg>

- Unique web development project developed on the Next.js framework to establish a hub for a very niche and unorganized space that is college esports with a database of 500+ colleges with differing yet relevant information.

### Silent Partners Client Projects

Jan 2022 – May 2022

- Development of interactive media projects with a cross-disciplined team of students delivered to a real client. Utilized Unreal Engine, Maya, Touch Designer, and Notch to make varying interactive extended reality projects.

### Software Engineering Project

Aug 2023 – Dec 2023

<https://khajiit.quig.xyz>

- Lead developer on four week-long app catalog group project built upon Agile workflow and Next.js framework.
- Designed UI using CSS and Tailwind, implemented authentication, and set up database and its interactions with site.

## SKILLS AND SOFTWARE

- Java, C++, C#, Python, JavaScript, TypeScript, SQL, HTML, CSS, React, React Native, Astro, Next.js, Tailwind CSS
- **iOS App Development:** Swift, Swift UI & Xcode
- **3D Modeling/Architecture:** Autodesk Maya, SolidWorks, AutoCAD, SketchUp
- **Game Engines:** Unity, Unreal Engine
- **Interactive Media Software:** Notch, Touch Designer
- Git(/Hub/Lab), WordPress
- Agile Software Development, SCRUM
- UI/UX Principles and Design, Usability Testing
- Group Collaboration & Organization
- Social Media Analytics and Tools
- **Adobe:** Illustrator, Photoshop, InDesign, XD, Premiere, After Effects & Figma
- **Google Suite:** (Docs, Sheets, Slides, etc.)
- **Microsoft Office:** (Word, Excel, PowerPoint)